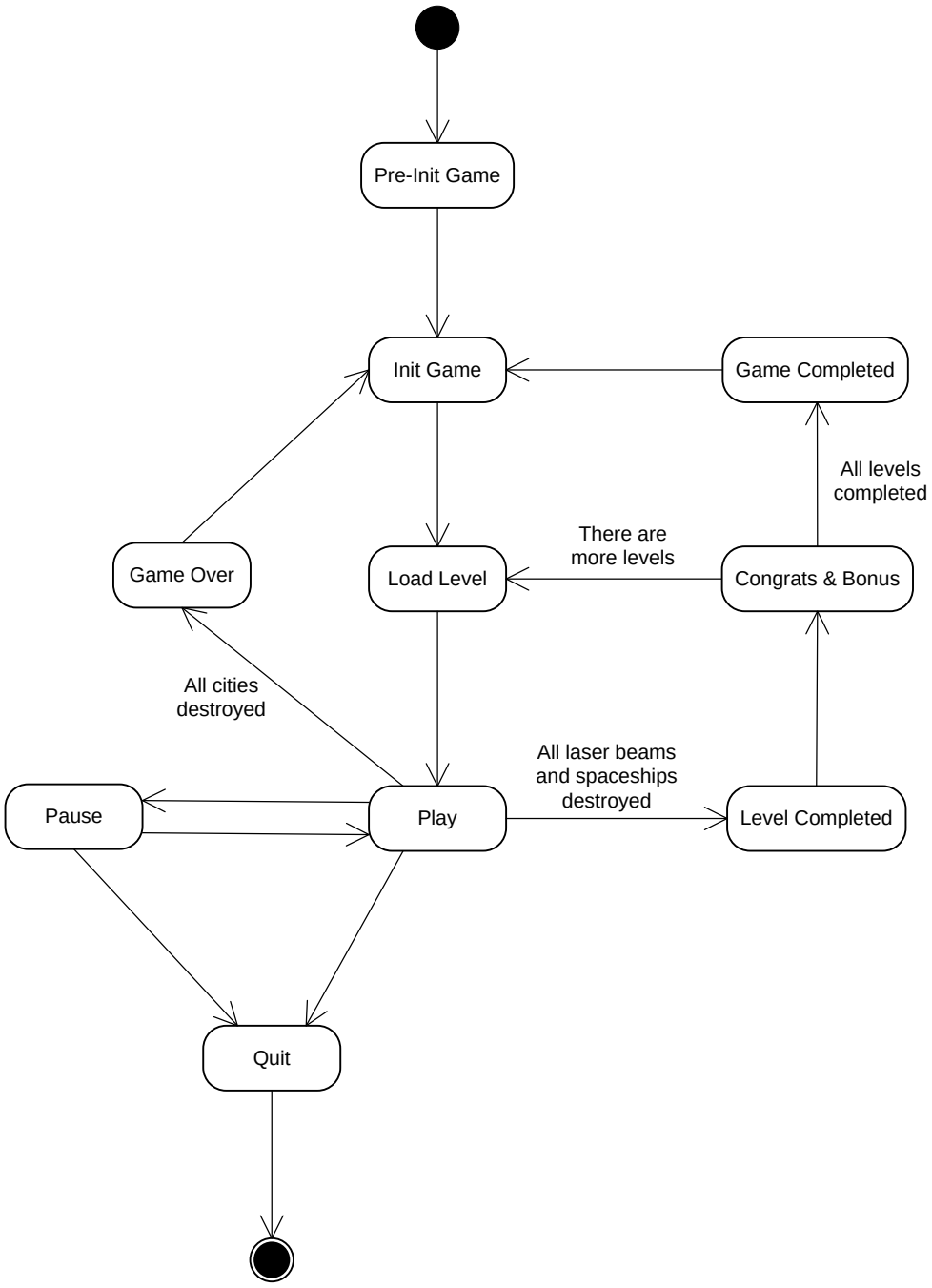
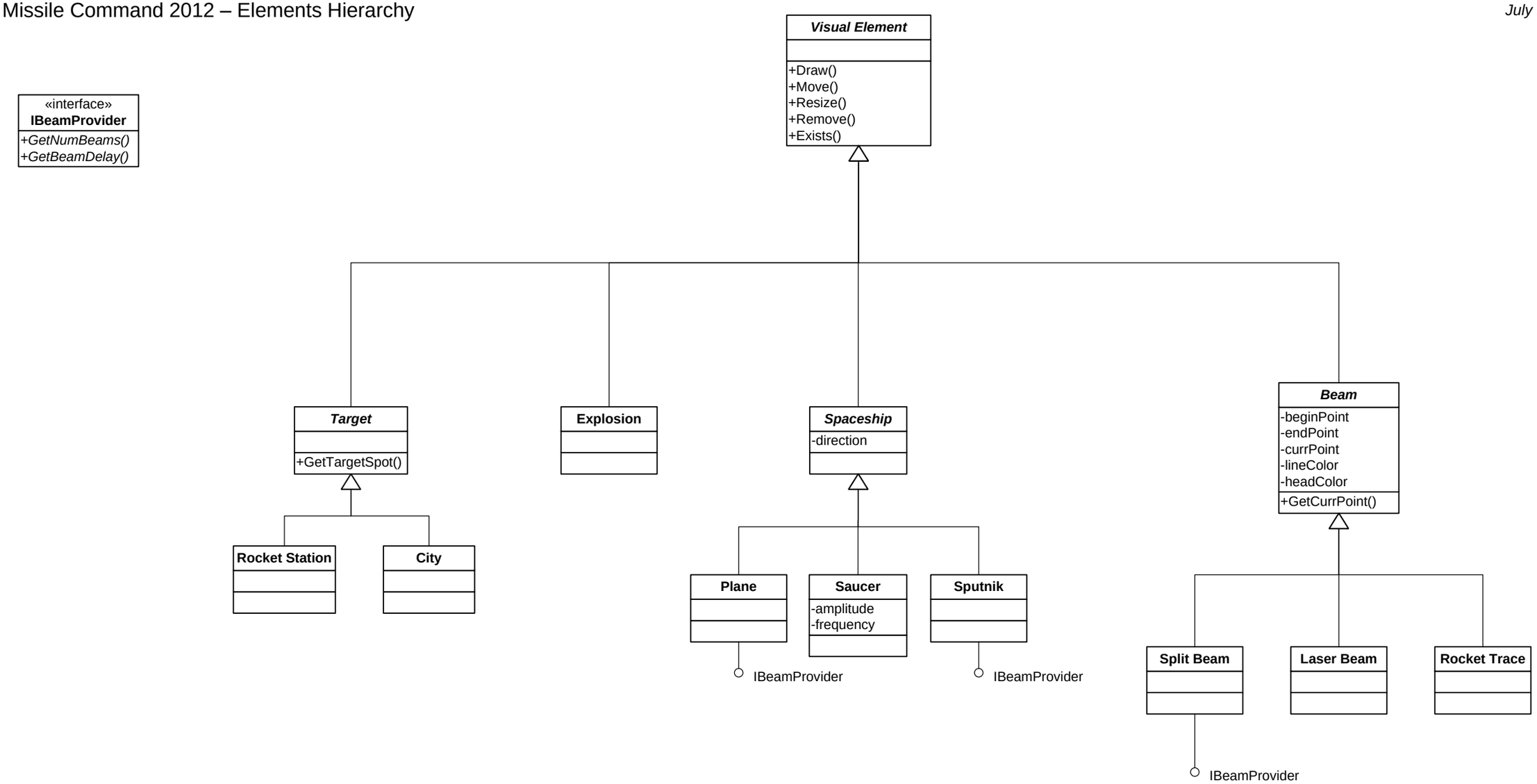
Interaction of Game States



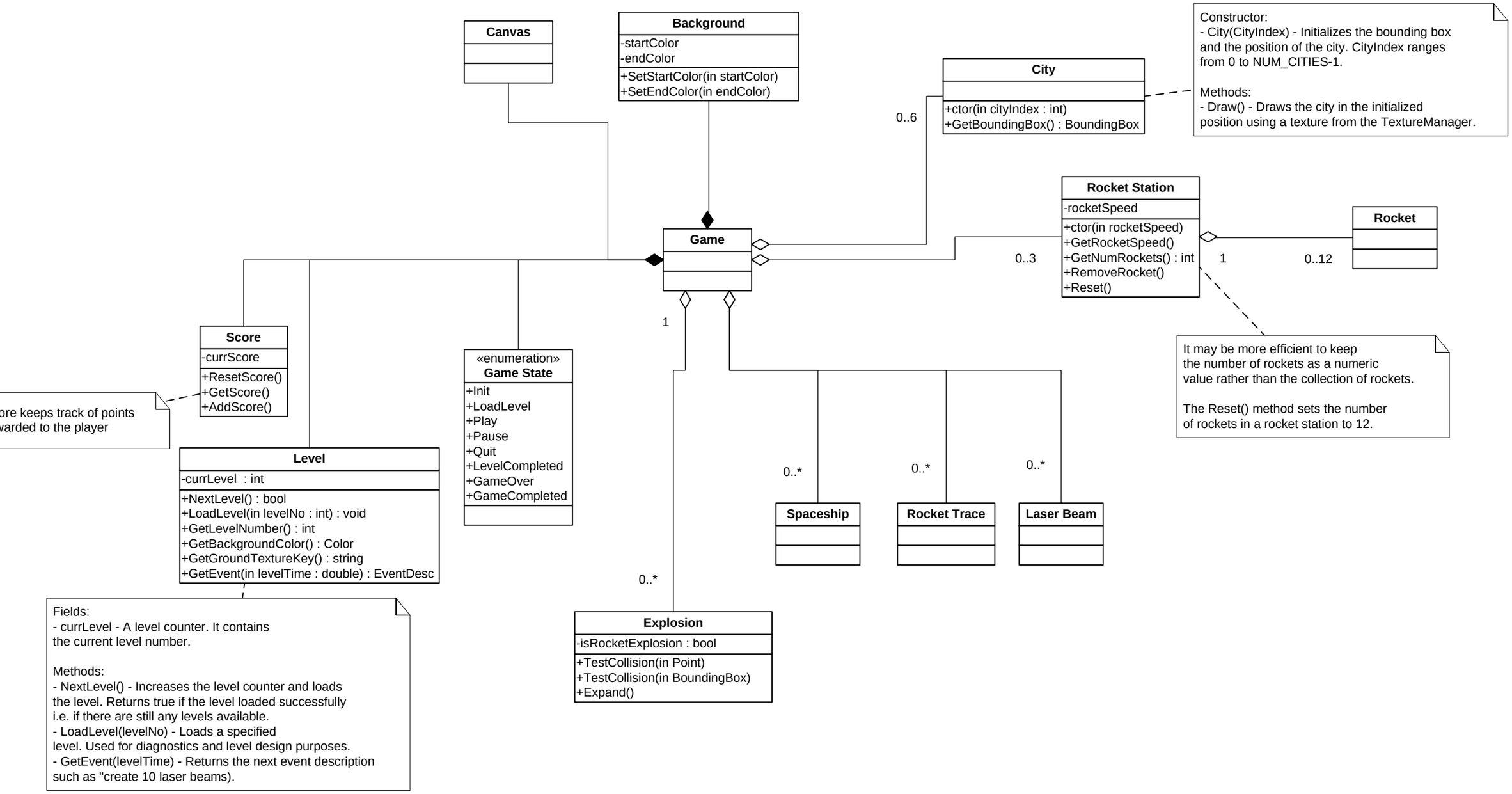
Missile Command 2012 – Elements Hierarchy

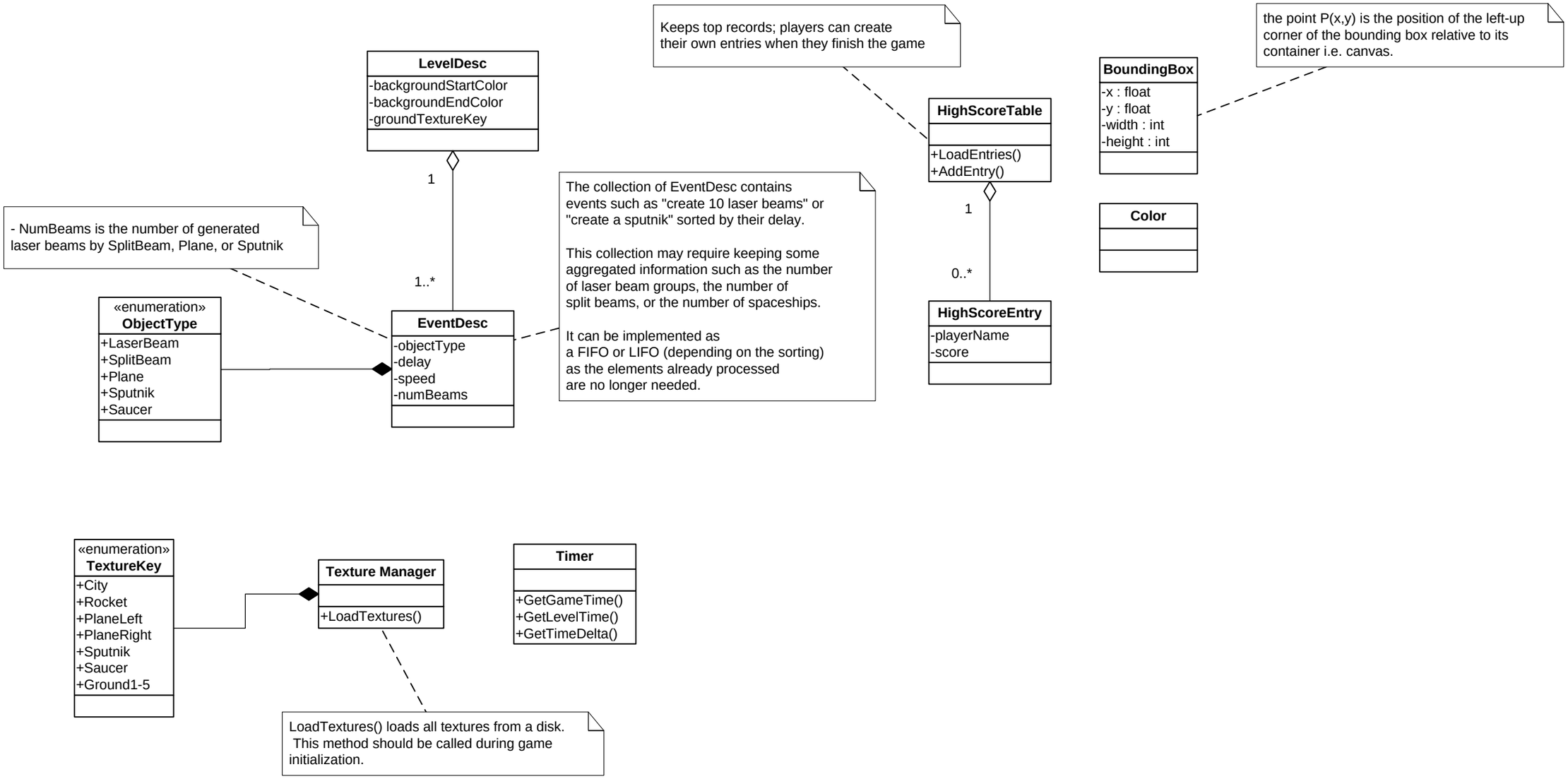
July 18, 2012



Missile Command 2012 – Class Containment

July 11, 2012



Missile Command 2012 – Helper Classes

July 11, 2012